

This is a sample programm of a typical school camp. The Team Games and Icebreakers given are only ideas and inspirations, however, you will need quite a vast array of games to design your days.

group number	1	2	3	4	5	6	7
instructor							
class							
teacher							
school							
group sizes		11 Students	13 Students	14 Students	12 Students	BL- 11 Students	BL- 12 Students
7.45 am	Morning Meeting instructors	<i>Who goes where</i>	<i>Teachers allocation</i>	<i>Which groups needs a teacher to support?</i>	<i>Any issues from the night before?</i>		
5.30 pm	Evening meeting		<i>Best debrief of the day</i>	<i>Swap</i>	<i>Best activity of the day</i>	<i>Planning of the next day</i>	<i>Kit return and sorting</i>
Monday							
12:00 AM	Arrival of group	Pick up and walking up to the hostels from the bus stop	Luggage outside the hostel	Snacks in the dining hall first			
1:00 PM	Teachers meeting	Introduction of team	How we work	Groups and teachers allocation	medical issues	emergency numbers	
2:00 PM	First Games: Names Games, getting to know each other,	Games along your small hike in the forrest, river bed	Remember: Students have been on a bus for at least 2 hours!	Names games: Sussed, Typical gesture, Something unique...	First team games: Electric fence, chocolate river, numbers		
until	Worries expectations	Introduction of the weeks programm (Flipchart)	House Rules				
5:00 PM	end of programm	Evening duties	Introduction of Room Olympics (Teacher's choice if they want to run it)				
Tuesday							
8 am	8 am Breakfast						
9am	Group Check in (Teme Centred Interaction, Ruth Cohen)	How are you? How do you feel about today	How is your group?	Wish question: If it was only me I would...			
	Packing groups gear (Helmets, ropes, harnesses)	Packing groups gear (Helmets, ropes, harnesses)	Icebreaker Games Ideas:	Speed Warp	Things you would take on an island	Debrief of the day before best / worst Moment	Snatch and Grab
	Rock Climbing : Oberstdorf Crag	Rock Climbing : Oberstdorf Crag	Comics Game (Vocab check: Description words for pictures)	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	High Ropes or Mobile High Ropes Course Element	Introduction to Survival skills: Introduction of knots, How long can one survive without Water, Food, Shelter	
	Timings Buses: 9.30 am, Allow 30 mins walk to the crag	Timings Buses: 9.30 am, Allow 30 mins walk to the crag	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	Comics Game (Vocab check: Description words for pictures)	Introduction to Survival skills: Introduction of knots, How long can one survive without Water, Food, Shelter	Shelter Building, Fire workshops (one match fire or fire steel) Bannock bread or Stick break	High Ropes or Mobile High Ropes Course Element
5 pm end of programm	Debrief at the craig: Comfort Zone Model or Feeling Cards	Debrief at the craig: Comfort Zone Model or Feeling Cards	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	Shelter Building, Fire workshops (one match fire or fire steel) Bannock bread or Stick break	High Ropes or Mobile High Ropes Course Element	Shelter Building, Fire workshops (one match fire or fire steel) Bannock bread or Stick break
6 pm dinner	Retrun Bus Home	Return Bus Hom	Debrief of the day: Something I learnt, funniest moment	Debrief of the day: Something I learnt, funniest moment	Debrief of the day: Something I learnt, funniest moment	Debrief of the day: Something I learnt, funniest moment	Debrief of the day: Something I learnt, funniest moment
Wednesday							
9:00 PM	Group Check in (TCI)	How are you?	How comfortable to you feel in your group?	Any issues?	I am happy / worried about today's activities		
	Icebreaker Games Ideas:	Everybody who...	Packing groups gear (Helmets, ropes, harnesses)	Packing groups gear (Helmets, ropes, harnesses)	1 minute debrief	Splat	Giants, Wizzards, Dwarfes
	Comics Game (Vocab check: Description words for pictures)	Comics Game (Vocab check: Description words for pictures)	Rock Climbing : Oberstdorf Crag	Rock Climbing : Oberstdorf Crag	Comics Game (Vocab check: Description words for pictures)	Comics Game (Vocab check: Description words for pictures)	Comics Game (Vocab check: Description words for pictures)
	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	Timings Buses: 9.30 am, Allow 30 mins walk to the crag	Timings:	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)
	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	Debrief at the craig: Comfort Zone Model or Feeling Cards	Allow 30 mins walk to the crag	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...
	Debrief of the day: Something I learnt, funniest moment	Debrief of the day: Something I learnt, funniest moment			Debrief of the day: Something I learnt, funniest moment	Debrief of the day: Something I learnt, funniest moment	Debrief of the day: Something I learnt, funniest moment
Thursday							
	Group Check in (TCI)	How are you?	How comfortable to you feel in your group?	Any issues?	I am happy / worried about today's activities		
	Icebreaker Games Ideas:	Everybody who...	Rope Skip	Count to 10	Packing groups gear (Helmets, ropes, harnesses)	Packing groups gear (Helmets, ropes, harnesses)	Team Games
	High Ropes or Mobile High Ropes Course Element	Introduction to Survival skills: Introduction of knots, How long can one survive without Water, Food, Shelter	Comics Game (Vocab check: Description words for pictures)	Comics Game (Vocab check: Description words for pictures)	Rock Climbing : Oberstdorf Crag	Rock Climbing : Oberstdorf Crag	Packing groups gear (Helmets, ropes, harnesses)

Introduction to Survival skills: Introduction of knots, How long can one survive without Water, Food, Shelter	Shelter Building, Fire workshops (one match fire or fire steel) Bannock bread or Stick break	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	PM : Hill or Local Walk - Picture Rally (Lunchbreak along the way)	Timings Buses: 9.30 am, Allow 30 mins walk to the crag	Timings Buses: 9.30 am, Allow 30 mins walk to the crag	Rock Climbing : Oberstdorf Crag for 12.00
Shelter Building, Fire workshops (one match fire or fire steel) Bannock bread or Stick break	High Ropes or Mobile High Ropes Course Element	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	Team Games in the Forrest: Creative Retrieval, Hunter (Tag Game), Land Art, Find the tree or Blind Square, Everybody who...	Debrief at the craig: Comfort Zone Model or Feeling Cards plus Final Feedback for the week	Debrief at the craig: Comfort Zone Model or Feeling Cards plus Final Feedback for the week	Debrief at the craig: Comfort Zone Model or Feeling Cards plus Final Feedback for the week
Final debrief with your group	Five Fingers poster: Something I loved, something that could be improved, something that I didn't like, something I learnt, something I missed	Weather chart for the week	1 match feedback with any question	Return Busses to hostel	Return Busses to hostel	Return Busses to hostel
EVE Fire and smores : All Instructors 19:30		Room Olympics Prizes	Final Debrief with teachers: 19.00	Final Debrief Sprachcamp Staff 17.30	Packing up of group gear during the evening	

EVE

Friday

Clear rooms by 9:30 instructor team

Depart : After Breakfast	Depart : After Breakfast					
Check up on children	during clean up					
-> sheets off bed	-> rooms empty					
-> sweep floor	-> empty rubbish					